

**AN ALTERNATIVE WAY TO OPTIMIZING MESSAGING
DISTRIBUTION APPLYING CHINESE POSTMAN
ALGORITHM (CPP) TESTING WITH COMPLEMENTARY
SLACKNESS THEOREM USING MULTIPLE PATHS.
INSIDE MEXICAN PUBLIC INSTITUTION**

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Abstract

This paper presents an efficient way to manage the distribution of messaging in a public company in Mexico, modeling multiple route options with the objective to minimize the delivery time as well as the use of resources to achieve to meet the target. The work is based on the algorithm of the Chinese Postman uses linear programming as a way to reach the optimization model. The way to build it is simple and practical, it may be useful to private and public companies, obtaining and interpretation of results are produced through a very effective code to run in polynomial time with amazing times and translation solution is relatively simple and the implementation costs will result very competitive.. In this time of globalization, enterprises and institutions must take refuge in science as a way of making smart, rational choices. Analogously complementary slackness theorem is applied to show the power of the theorem in order to guarantee the optimization of a linear model with multcapacity. In an alternate mathematical tool .

Key Words. Postman, Slackness, odd flow,node.

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Objective.

This research document show an interesting algorithm for undertaking that distribute products or services across pipeline, messaging routes or another using multiple branches and how it can be minimizing distances and associated factors such as time and money, when you need to travel at least twice on the same route. By other hand the solution is tested using marvelous tool called the complementary slackness theorem how alternative to raise the competitiveness required in world class companies.

Introduction.

In 1962 the mathematician named Kuan Mei-Ko was interested in how postal staff could deliver the letters into a number of blocks such that the total distance walked by the mailman is as short as possible.

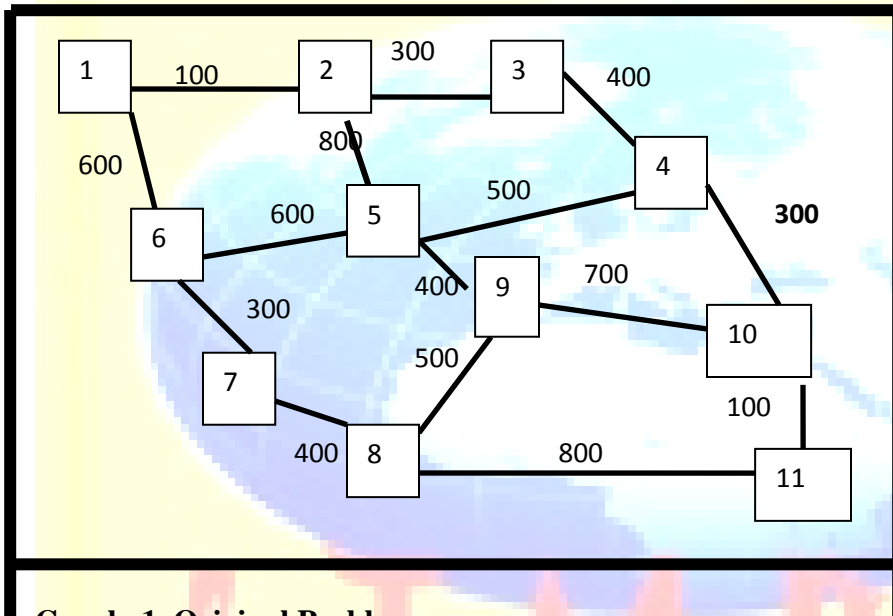
The CPP is one of the classical problems in discrete mathematics also is an equivalent to the Traveling Salesman Problem (TSP) problem is posed as follows: A postman should go through a number of city streets, visit each at least once and deliver mail and then return to their home office (Eulerian cycle), Jarvis (2005), is to find a route to the postman that minimizes the total distance traveled. If the network has an Eulerian cycle is clear that this will solve the problem another way, surely some vertex is of odd degree which will lead to tours of the edge(s) more than once. Recall that an Eulerian cycle. It is this cycle that passes through all the nodes once and traverses each edge exactly and strictly only once, otherwise you will need to convert the original problem across Eulerian cycle

The steps to resolve this problem is summarized in the following paragraphs, Barnes (2005):

Step 1	Identifying flow nodes odd considering the arcs that are related to them.
Step 2	These nodes must appear considering all possible pairs.
Step 3	Finding the shortest distance between each pair of odd nodes.
Step 4	Choose the set of odd nodes including node and select a pair that route with minimum total distance. The peer node is added to the sum of all the arcs between odd nodes to give the smallest distance to traverse the network and return to the original point.

Implementation Proposal

Solve the following problem shown in Graph 1 on courier delivery of the Migrant Ministry of the State Government in Mexico at different workplaces using the PCC algorithm to the following offices, the lines represent relationships between agencies and shown besides a number that is the length thereof, it can be seen that the position of the post office (source) does not affect the solution.



Graph. 1 Original Problem.

Step 1

Node Number	Number of Edges	Type Node	Node Number	Number of Edges	Type Node
6	3	Odd	1	2	Pair
9	3	Odd	3	2	Pair
4	3	Odd	5	4	Pair
2	3	Odd	7	2	Pair
8	3	Odd	11	2	Pair
10	3	Odd			

Table I.

Table of Pairs and Odd Nodes in the Network.

Step 2

Nodes and Names	Relation between Work Centers	Distances in meters
1. Secretary of Migrant	1-2	100
2. Administration Bureau	1-6	600
3. Particular Secretary	2-3	300
4. SocialService Bureau	2-5	800
5. Human Resources Bureau	3-4	400
6. Informatics Department	4-5	500
7. Benefits Office	4-10	300
8. Training Bureau	5-6	600
9. Legacy Office	5-9	400
10. Audience Bureau	6-7	300
11 Workshops Studio	7-8	400
12. Office Files	8-9	500
13. Social Communication Bureau	8-11	800
14. Pay Rolls and Salaries Bureau	9-10	700
15. Labor Relations Bureau	10-11	100

Table II

Step 3

Graph odd nodes is done by calculating the minimum distance considering all nodes scam nominal flow (input and output) .

For example; If you want to go since node number 2 (two) even node number ten (10) The total Distance Shortest Path is as follow ;

2 \implies 3 \implies 4 \implies 10 with flow equal to 300 + 400 + 300 in summary we have total flow of 1000 . You can see how we can go directly since node number two (2) even node number ten(10) in the network.

2 \implies 10 total flow equal to 1000

This leads makes a simplification of nodes , as such in the graph note on the third node (3) only has one input stream and an output stream having a total time and considers two flows (pair) , which is adds the value of these flows and disappears from the network analysis. Graph 2.

Step 3

Chinese Postman Algorithm to detail

Odd Node	Matrix of shortest distances between odds nodes				
	4	6	8	9	10
2	300+400=700	100+600=700	100+600+300+400=1400	800+400=1200	300+400+300=1000
4		500+600=1100	300+100+800=1200	500+400=900	300
6			300+400=700	600+400=1000	600+500+300=1400
8				500	800+100=900
9					700
10					

Table III

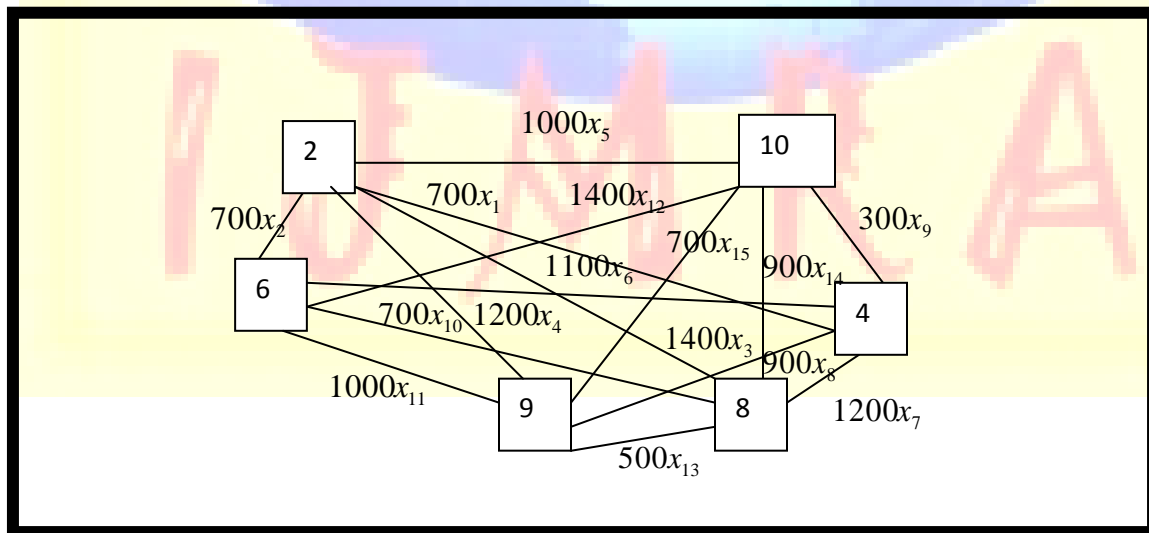
Step 4

Chinese Postman Algorithm to detail

Odd Node	Variables in the network graphic between odds nodes.				
	4	6	8	9	10
2	X1	X2	X3	X4	X5
4		X6	X7	X8	X9
6			X10	X11	X12
8				X13	X14
9					X15
10					

Table IV

Step 4



Graph 2

Once computed the minimum distances only between nodes with odd line flow you can see the graph 2, Note that now all network nodes have odd degree, which will result in more than one tour at some edges, Therefore integrated into the objective function and generating constraints

for each odd node to be codified model and subsequent analysis on the results produced by the software.

Note that nodes 1, 3, 5, 7 and 11 are considered in the network of graph number II, but they do not appear as such, we are now able to set the linear programming model based on the above graph.

The linear programming model is as follows;

$$\begin{aligned} & \text{Min, } 700x_1 + 700x_2 + 1400x_3 + 1200x_4 + 1000x_5 + 1100x_6 + 1200x_7 + 900x_8 + 300x_9 + \\ & \dots\dots\dots + 700x_{10} + 1000x_{11} + 1400x_{12} + 500x_{13} + 900x_{14} + 700x_{15} \\ & \text{subject, to} \\ & x_1 + x_2 + x_3 + x_4 + x_5 \leq 1, (\text{node.2}) \\ & x_1 + x_6 + x_7 + x_8 + x_9 \leq 1, (\text{node.4}) \\ & x_2 + x_6 + x_{10} + x_{11} + x_{12} \leq 1, (\text{node.6}) \\ & x_3 + x_7 + x_{10} + x_{13} + x_{14} \leq 1, (\text{node.8}) \\ & x_4 + x_8 + x_{11} + x_{13} + x_{15} \leq 1, (\text{node.9}) \\ & x_5 + x_9 + x_{12} + x_{14} + x_{15} \leq 1, (\text{node.10}) \end{aligned}$$

Table V

Programming Linear Code	
* Chinese Postman Algorithm	
*Performance by Dr. Francisco Zaragoza	
Sets	
j / 1*15 /	
i / 1*6/ ;	
Parameters	
B(i) /	1 1
	2 1

3	1												
4	1												
5	1												
6	1/;												
Parameters													
C(j) / 1	700												
2	700												
3	1400												
4	1200												
5	1000												
6	1100												
7	1200												
8	900												
9	300												
10	700												
11	1000												
12	1400												
13	500												
14	900												
15	700 /;												
Variables													
X(j),z													
BINARY variables													
X(j) ;													
table A(i,j)													
1	2	3	4	5	6	7	8	9	10	11	12	13	14
15													
1	1	1	1	1	1								
2	1					1	1	1	1				

3	1	1	1	1	1	1
4	1	1	1	1	1	1
5	1	1	1	1	1	1
6	1	1	1	1	1	1
Equations						
fo Objective Function						
rest(i) Constraint;						
fo .. z =e= sum (j, c(j)*x(j));						
rest(i).. sum (j,A(i,j)*x(j))=E= b(i);						
Model Exercise /all/;						
Solve Exercise using MIP Minimizing z;						

Table VI

Experimental Results

MODEL STATISTICS

BLOCKS OF EQUATIONS	2	SINGLE EQUATIONS	7
BLOCKS OF VARIABLES	2	SINGLE VARIABLES	16
NON ZERO ELEMENTS	46	DISCRETE VARIABLES	15

GENERATION TIME = 0.047 SECONDS 4 Mb WIN237-237 Aug 23, 2011

EXECUTION TIME = 0.047 SECONDS

SOLVE SUMMARY

MODEL	ejerc	OBJECTIVE	z
TYPE	MIP	DIRECTION	MINIMIZE
SOLVER	CPLEX	FROM LINE	50
**** SOLVER STATUS 1 Normal Completion			
**** MODEL STATUS 1 Optimal			
**** OBJECTIVE VALUE 1500.0000			

Table VII.

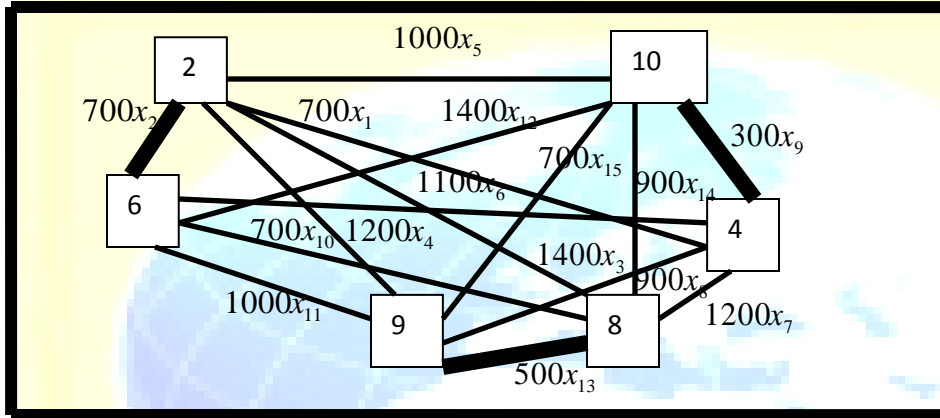
- VAR x

	LOWER	LEVEL	UPPER	MARGINAL
1	.	.	1.000	700.000
2	.	1.000	1.000	700.000
3	.	.	1.000	1400.000
4	.	.	1.000	1200.000
5	.	.	1.000	1000.000
6	.	.	1.000	1100.000
7	.	.	1.000	1200.000
8	.	.	1.000	900.000
9	.	1.000	1.000	300.000
10	.	.	1.000	700.000
11	.	.	1.000	1000.000
12	.	.	1.000	1400.000
13	.	1.000	1.000	500.000
14	.	.	1.000	900.000
15	.	.	1.000	700.000
SOLVE SUMMARY				

Table VIII

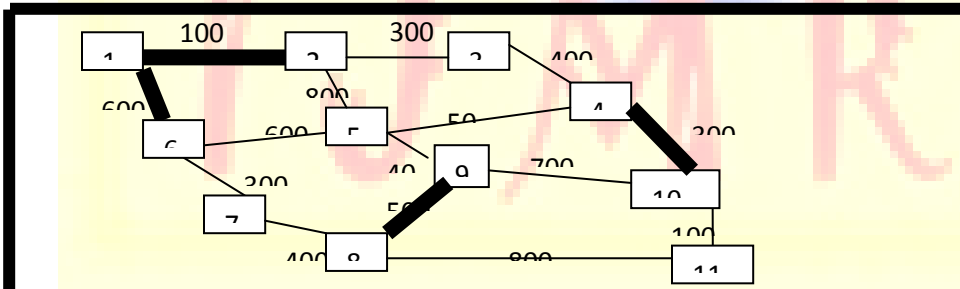
Variable x			
Coger	Level	Upper	Marginal
-INF	1500.00	INF	.

Graph3 shows the results obtained from the Gams software and integrated graphics, the minimum distances of odd nodes under study.



Graph 3

About the graph number 3 which is equivalent to the following final graph 4 where the results based on the original network are implemented.



Graph 4

From the above results and analyzing the graph 4, above, is observed that the minimum distance is equal to 1500 so it must be the routes that should be used twice for the minimum time must:

Experimental Results Path	Names Nodes
Entre el nodo 6 y 1	Secretary of Migrant and Informatics Department
Entre el nodo 1 y 2	Secretary of Migrant and Administration Bureau
Entre el nodo 4 y 10	Social Service Bureau and Audience Bureau
Entre el nodo 9 y 8	Training Bureau and Legacy Office

Table IX.

Solution Path

The staff must leave the node 1 goes through all edges at least once , through all the edges and performs dual path between nodes (6,1) , (1,2) , (4,10) and (9, 8) , so that leaves and returns to the origin.

The route for the staff starts and ends at node 1

1	6	7	8	9	8	11	10	4	10	9	5	4	3	2	1	6	5	2	1
---	---	---	---	---	---	----	----	---	----	---	---	---	---	---	---	---	---	---	---

Table X

See Graph 4

- It is very interesting to observe the execution time Only 0.047 seconds a timer job simply spectacular .
- The information generated can be translated in time for money overall efficiency for performance evaluation of existing systems and continuous improvement scenarios , is the art of mathematical programming to its fullest.

Application of the condition of Complementary Slackness Theorem. To the original problem solved by C.P.P. Algorithm

One of the main theorems in the theory of linear programming duality theorem Complementary clearance . This theorem allows us to find the optimal solution of the dual problem when we know the optimal solution of the primal problem (and reciprocally) by solving a system of equations consisting of the decision variables

(primal and dual) and restrictions (model primal and dual) .

The importance of this theorem is that it facilitates the resolution of the models of linear optimization , allowing who solves find the simplest model to address (from the algorithmic point of view) given that in any way you can get the results of the equivalent model associated (is this the model primal or dual) .

This is a very important theorem relating the primal and dual problems, which obviously indicates that at least one of the two terms in each particular expression must be zero. Bazaraa (2005)

If x^* and w^* are any solutions to the problem Primal and Dual problems in canonical form pair respectively .

We have to ;

$$Cx^* = w^* Aw^* = w^*b$$

But $Cx^* = w^*b$;

Therefore $Cx^* = w^*Aw^* = w^*b$

being obtained $w^* (Ax^* - b) = 0$ y $(C - w^*A) x^* = 0$

Table XI

Complementary Slackness Theorem.

$$(c_j - w^* a_j) x_j^* = 0; \text{ para } j=1,2,\dots,n$$

$$w^* i (a_i x^* - b_i) = 0, \text{ para } i=1,2,\dots,m$$

Table XII

In a linear programming problem when optimality is reached. If a variable in a problem is non-zero, then the corresponding equation in the other mutual problem must be set ($Ax - b = 0$) and an equation if a problem does not fit ($Ax - b > 0$), then the corresponding variable in the other reciprocal problem must be zero.

Proposed Allocation of Public Administration

Given the optimal solution of the dual problem, the optimal solution using Chinese Postman algorithm (original problem) using Complementary Slackness Theorem.

Primal Model of Original problem

$$\text{Min}, 700x_1 + 700x_2 + 1400x_3 + 1200x_4 + 1000x_5 + 1100x_6 + 1200x_7 + 900x_8 + 300x_9 + \dots + 700x_{10} + 1000x_{11} + 1400x_{12} + 500x_{13} + 900x_{14} + 700x_{15}$$

subject, to

- $x_1 + x_2 + x_3 + x_4 + x_5 \leq 1, (\text{node.2})$
- $x_1 + x_6 + x_7 + x_8 + x_9 \leq 1, (\text{node.4})$
- $x_2 + x_6 + x_{10} + x_{11} + x_{12} \leq 1, (\text{node.6})$
- $x_3 + x_7 + x_{10} + x_{13} + x_{14} \leq 1, (\text{node.8})$
- $x_4 + x_8 + x_{11} + x_{13} + x_{15} \leq 1, (\text{node.9})$
- $x_5 + x_9 + x_{12} + x_{14} + x_{15} \leq 1, (\text{node.10})$

Table XIII

Dual model to Primal Problem using CPP Algorithm

$$\text{Max, } w = y_1 + y_2 + y_3 + y_4 + y_5$$

Sujeto, a

$$y_1 + y_2 \leq 700$$

$$y_1 + y_3 \leq 700$$

$$y_1 + y_4 \leq 1400$$

$$y_1 + y_5 \leq 1200$$

$$y_1 + y_6 \leq 1000$$

$$y_2 + y_3 \leq 1100$$

$$y_2 + y_4 \leq 1200$$

$$y_2 + y_5 \leq 900$$

$$y_3 + y_4 \leq 300$$

$$y_3 + y_5 \leq 1000$$

$$y_3 + y_6 \leq 1400$$

$$y_4 + y_5 \leq 500$$

$$y_4 + y_6 \leq 900$$

$$y_5 + y_6 \leq 700$$

$$y_1, y_2, y_3, y_4, y_5 \geq 0$$

Table XIV

Experimental Results.

Global optimal solution found using Lindo Software	
Objective value:	1500.000
Infeasibilities:	0.000000
Total solver iterations:	6
Model Class:	LP
Total variables:	6
Nonlinear variables:	0
Integer variables:	0

14	0.000000	1.000000
15	900.0000	0.000000
16	200.0000	0.000000

Table XV

Substituting the solution into the dual problem values are;

$y_1 + y_2 \leq 700; 400 + 300 \leq 700$, satisfied, equation
 $y_1 + y_3 \leq 700; 400 + 300 \leq 700$, satisfied, equation
 $y_1 + y_4 \leq 1400; 400 + 0 \leq 1400$, not, satisfied, equation
 $y_1 + y_5 \leq 1200; 400 + 500 \leq 1200$, not, satisfied, equation
 $y_1 + y_6 \leq 1000; 400 + 0 \leq 1000$, not, satisfied, equation
 $y_2 + y_3 \leq 1100; 300 + 300 \leq 1100$, not, satisfied, equation
 $y_2 + y_4 \leq 1200; 300 + 0 \leq 1200$, not, satisfied, equation
 $y_2 + y_5 \leq 900; 300 + 500 \leq 900$, not, satisfied, equation
 $y_2 + y_6 \leq 300; 300 + 0 \leq 300$, satisfied, equation
 $y_3 + y_4 \leq 700; 300 + 0 \leq 700$, not, satisfied, equation
 $y_3 + y_5 \leq 1000; 300 + 500 \leq 1000$, not, satisfied, equation
 $y_3 + y_6 \leq 1400; 300 + 0 \leq 1400$, not, satisfied, equation
 $y_4 + y_5 \leq 500; 0 + 500 \leq 500$, satisfied, equation
 $y_4 + y_6 \leq 900; 0 + 0 \leq 900$, not, satisfied, equation
 $y_5 + y_6 \leq 700; 500 + 0 \leq 700$, not, satisfied, equation

Table XVI

Note: Where it is mentioned that the equation is adjusted, it means reached exactly the resource value of the right side, otherwise it is not reached. Which means:

That the values are perfectly satisfied equations **1, 2, 9 and 13**

As with the subscript variables in the primal problem will have a nonzero value and the equations that are not satisfied we will assume that the variables with the subscript number of the equation have zero value in the primal.

Consider the primal equations where x_1 , x_2 , x_9 and x_{13} variables that have zero value are embedded, all other variables have zero, which allows us to clear and know the value of the primal variables we seek.

$$\begin{aligned} x_1 + x_2 + x_3 + x_4 + x_5 &\leq 1, (\text{node.2}) \\ x_1 + x_6 + x_7 + x_8 + x_9 &\leq 1, (\text{node.4}) \\ x_2 + x_6 + x_{10} + x_{11} + x_{12} &\leq 1, (\text{node.6}) \\ x_3 + x_7 + x_{10} + x_{13} + x_{14} &\leq 1, (\text{node.8}) \\ x_4 + x_8 + x_{11} + x_{13} + x_{15} &\leq 1, (\text{node.9}) \\ x_5 + x_9 + x_{12} + x_{14} + x_{15} &\leq 1, (\text{node.10}) \end{aligned}$$

Table XVII

Substituting, values, in, primal, problem, using, dual, problem, therefore, we, have,

$$\begin{aligned} x_1 + x_2 + 0 + 0 + 0 &\leq 1, (\text{node,2}) \\ x_1 + 0 + 0 + 0 + x_9 &\leq 1, (\text{node,4}) \\ x_2 + 0 + 0 + 0 + 0 &\leq 1, (\text{node,6}) \\ 0 + 0 + 0 + 0 + x_{13} + 0 &\leq 1, (\text{node,8}) \\ 0 + 0 + 0 + x_{13} + 0 &\leq 1, (\text{node,9}) \\ 0 + x_9 + 0 + 0 + 0 &\leq 1, (\text{node,10}) \end{aligned}$$

Table XVIII

$$\begin{aligned} \text{Min, } &700x_1 + 700x_2 + 1400x_3 + 1200x_4 + 1000x_5 + 1100x_6 + 1200x_7 + 900x_8 + 300x_9 + \\ &+ 700x_{10} + 1000x_{11} + 1400x_{12} + 500x_{13} + 900x_{14} + 700x_{15} \end{aligned}$$

$$Z^* = 700(x_2) + 300(x_9) + 500(x_{13})$$

$$Z^* = 700(1) + 300(1) + 500(1) = 1500$$

Table XIX

Whereupon the values of the problem variables Primal and the optimal solution of the objective function by applying the complementary slackness conditions of Dual problems and can verify that the optimal value of the problem is obtained Primal and dual problem are obtained being in this case.

$$Z^* = W^* = 1500$$

Lagging then demonstrated the power of this tool that allows linear programming to obtain the value of the objective function practically and efficiently from the dual problem with the complementary slackness theorem, a fundamental tool in the optimization processes.

Conclusions.

- We can see how is possible to minimize distances and the number of returns on the original way using an efficient algorithm.
- You can watch how is possible design a model across network using optimization with excellent results.
- The complementary slackness theorem is a great tool to test the original model.
- The economy of implementation results cheaper than another methods. Andso easy to understand the answers.
- We can show an original programming code to use large scale optimization.
- We can infer based on the above equations that the values of;

$$x_1 = 0, x_2 = 1, x_9 = 1, \text{ and } x_{13} = 1$$

- Interesting as x_1 should apparently take zero value, however, to perform algebraic operations is worth zero. Once this detail above can obtain the value of the objective function by substituting the values of the variables and multiplication with the respective coefficient, as shown below:
- Total Distance is equal to 1500 meters.

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